

Adobe PhotoShop Level I CS3

Tuition: \$ 399

Hours: 12



Prerequisite: Familiarity with basic functions of computer operating system as well as Windows application skills (copying and pasting objects, formatting text, saving files...) and the basic features/functions and terminology of image editing.

Course Description: Explore the Photoshop CS3 interface and use several tools for selecting parts of images. Learn to use layers and to apply layer effects and filters to create special effects. Additionally, use painting tools and blending modes to create shading effects, save images in print and web formats.

Course Content

Exploring the Photoshop Environment

- Explore the Photoshop Interface
- Customize the Workspace
- Explore the Navigation Tools

Working with Image Areas

- Select Image Areas
- Save a Selection
- Modify a Selection

Working with Layers

- Create Layers
- Create Type Layers
- Transform Layers
- Alter Type Properties
- Apply Layer Styles
- Undo Previous Steps
- Arrange and Group Layers

Enhancing Images

- Paint Strokes on an Image
- Apply Filter Effects
- Convert an Image to Black and White
- Blend Layers
- Merge Layers and Flatten Images

Saving Images for Web and Print

- Save Images for Use in Print Applications
- Save Images for the Web
- Save Images as PDF

Managing Assets with Adobe® Bridge

- Explore Adobe Bridge
- Work with Adobe Bridge
- Work with Stacks and Filters in Adobe Bridge
- Apply Metadata and Keywords to Files

Adobe PhotoShop for Web CS3

Tuition: \$ 225

Hours: 6

Prerequisite: Adobe Photoshop CS3

Course Description: In this course, you will use Photoshop to create and optimize images for the web. You will also stage web page components, arrange them aesthetically, and add interactivity to them. Finally, you will export the web page consisting of interactive images so that you can view and test their functionality in Internet browsers.



Course Content

Preparing Web Images

- Change Measurement Units
- Reduce File Size

Optimizing Images

- Optimize Photographic Images
- Optimize Flat Color Graphics and Illustrations
- Apply Transparency Settings

Preparing Images for Cross-Platform Viewing

- Set Up Color Management for the Web
- Alter Images for Display Across Platforms
- Snap to Web Safe Colors

Creating Web Page Layouts

- Simulate a Web Page
- Create Web Page Backgrounds
- Draw Editable Vector Shapes
- Create Effects

Exporting a Web Page

- Prepare a Web Page for Export
- Export a Web Page

Creating Animations for Web and Mobile Devices

- Create Animations
- Create Timeline Animations
- Save Animations
- Preview Animations on Mobile Devices

Adobe PhotoShop Level II CS3

Tuition: \$ 225

Hours: 6

Prerequisite: Adobe PhotoShop Level I CS3

Course Description: Enhance your ability to create accurate masks and image effects, to retouch images, to work with video files, and to automate repetitive tasks.



Course Content

Masking and Clipping Layers

- Edit an Image Using Quick Mask Overlay
- Save and Edit a Selection as an Alpha Channel
- Work with Layer Masks
- Clip a Layer

Masking with Vector Paths

- Create Vector Paths
- Edit Paths
- Mask Images with Paths

Enhancing Photographs

- Retouch Photographs Using Photoshop Tools
- Adjust Tonal Range Using Adjustment Layers
- Create Patterns
- Create Swatches and Gradients
- Create a Custom Brush

Creating Special Effects

- Preview Text Effects Using Layer Comps
- Warp an Image
- Work in Vanishing Point

Working with Video Files

- Preview Videos in Photoshop
- Retouch Videos

Automating Tasks

- Create an Action
- Manage Actions
- Automate Tasks in Adobe Bridge

Adobe PhotoShop Photo and Print CS3

Tuition: \$ 225

Hours: 6



Prerequisite: Adobe Photoshop CS3

Course Description: Applying the correct image and color correction processes and techniques ensures that you get the desired output while printing images for commercial purposes. In this course, you will learn professional techniques for obtaining consistent, predictable, high quality images in Photoshop. You will learn to adopt a balanced approach, starting with system calibration through image enhancements and color correction. You will also create traditional printed effects such as duotones and spot color overlays.

Course Content

Examining Color Workflow

- Compare RGB and CMYK Color Modes
- Color Workflow

Setting Color Space

- Calibrate and Profile Your Monitor
- Set a Working Color Space in Photoshop
- Convert Images from One Color Space to Another
- Manage Printing and Color

Using Advanced Image Support

- Create High Dynamic Range Images
- Use the Camera Raw Format
- Preview an Image on a Video Monitor

Removing Image Defects

- Remove Dust and Scratches
- Minimize Moiré Patterns
- Eliminate Red Eye Defects

Adjusting RGB Color

- Meet Color Correction Objectives
- Locate Highlights, Shadows, and Neutral Areas
- Make Automatic Color and Contrast Adjustments
- Make Basic Curve Adjustments
- Correct Memory Colors
- Adjust Shadows and Highlights Independently

Creating CMYK Separations

- Adjust Color Settings for Prepress
- Display Calibration
- Adjust Out-of-Gamut Colors
- Color Separate Images
- Adjust CMYK Curves

Sharpening Images

- Apply Unsharp Masking
- Sharpen an Image

Working with Grayscale and Spot Colors

- Convert Color Images to Grayscale
- Create Duotones
- Add Spot Color to an Image