

## *Adobe Illustrator I*

### Course Content

#### **Lesson 1: Creating Logos Using Simple Shapes**

- Topic 1A: Choose New Document Settings
- Topic 1B: Create a Custom Workspace
- Topic 1C: Draw Basic Shapes with the Shape Tools
- Topic 1D: Draw Paths with the Pencil Tool

#### **Lesson 2: Enhancing Logos**

- Topic 2A: Format Objects
- Topic 2B: Manipulate Objects
- Topic 2C: Insert Type

#### **Lesson 3: Creating Logos Using Custom Paths**

- Topic 3A: Draw Paths with the Pen Tool
- Topic 3B: Modify Existing Shapes to Create New Shapes
- Topic 3C: Duplicate Objects
- Topic 3D: Apply Graphic Styles

#### **Lesson 4: Creating a Logo with Type Special Effects**

- Topic 4A: Apply Gradients to Type
- Topic 4B: Create Type on a Path
- Topic 4C: Apply an Envelope to Type

#### **Lesson 5: Creating an Advertisement**

- Topic 5A: Import a Graphic
- Topic 5B: Align Objects
- Topic 5C: Apply Spot Colors
- Topic 5D: Wrap Text
- Topic 5E: Export a File

#### **Lesson 6: Manipulating Body Type**

- Topic 6A: Import Body Type
- Topic 6B: Format Type with Styles
- Topic 6C: Fix Spelling Errors
- Topic 6D: Find and Replace Text
- Topic 6E: Insert Typographic Characters

#### **Lesson 7: Managing Assets with Adobe Bridge**

- Topic 7A: Explore the Adobe Bridge Environment
- Topic 7B: Apply Metadata and Keywords to Assets in Adobe Bridge

# Adobe Illustrator Level II CS3

Tuition: \$ 225

Hours: 6



**Prerequisite:** Adobe Illustrator Level I CS3

**Course Description:** create complex illustrations, manage color across a range of devices, and control how illustrations print, appear on the web and preview them in mobile devices.

## Course Content

### Creating Complex Illustrations

- Create a Custom Shape Using Simple Shapes
- Create Compound Paths
- Offset Paths
- Erase Shapes

### Enhancing Complex Illustrations

- Apply Effects
- Create Symbols
- Create Custom Brushes
- Organize Objects With Layers
- Modify Global Colors
- Create a Mesh

### Creating a Vector Version of a Raster Graphic

- Open Layered Photoshop Documents
- Trace Raster Images Manually
- Trace Artwork Automatically
- Adjust the Results of Tracing
- Apply a Custom Preset
- Convert a Traced Object to Paths

### Coloring Artwork

- Apply Color Using Live Paint
- Correct Gaps in Objects
- Convert Objects to Live Paint Groups
- Apply Color Using Live Color

### Creating Special Effects

- Simplify Paths
- Create Masks
- Create 3D Effects
- Create Blends
- Share Graphic Styles

### Applying Color Management

- Decide When to Use Color Management
- Set Up Color Management

### Outputting Documents

- Create a Crop Area
- Preview an Overprint
- Print a Composite Proof
- Create Color Separations
- Create an Adobe PDF File

### Exporting Graphics for the Web and Mobile

- Convert Colors to Web-Safe Colors
- Create Slices
- Add Interactivity to an SVG File
- Export Web Graphics
- Preview an Illustration for Mobile Output

## *Illustrator II*

### **Lesson 1: Creating Complex Illustrations**

- Topic 1A: Create Shapes Using the Pathfinder Commands
- Topic 1B: Create Compound Paths
- Topic 1C: Offset Paths
- Topic 1D: Apply Effects
- Topic 1E: Create Symbols
- Topic 1F: Create Custom Pattern Brushes
- Topic 1G: Organize Objects with Layers
- Topic 1H: Modify Global Colors

### **Lesson 2: Providing Support for PSD and PDF Files**

- Topic 2A: Open Layered Photoshop Documents
- Topic 2B: Create an Adobe PDF File

### **Lesson 3: Creating a Vector Version of a Raster Graphic**

- Topic 3A: Manually Trace Raster Images
- Topic 3B: Trace Artwork Automatically
- Topic 3C: Adjust the Results of a Tracing
- Topic 3D: Apply a Custom Preset
- Topic 3E: Convert a Tracing Object to Paths

### **Lesson 4: Coloring Artwork Using Live Paint**

- Topic 4A: Apply Paint Using Live Paint
- Topic 4B: Correct Gaps in Objects
- Topic 4C: Convert Objects to Live Paint Groups

### **Lesson 5: Creating a Poster**

- Topic 5A: Simplify Paths
- Topic 5B: Create Clipping Masks
- Topic 5C: Create 3D Effects
- Topic 5D: Create Blends
- Topic 5E: Share Graphic Styles

### **Lesson 6: Exporting Graphics for the Web**

- Topic 6A: Convert Colors to Web-Safe Colors
- Topic 6B: Create Slices
- Topic 6C: Add Interactivity to an SVG File
- Topic 6D: Export Web Graphics

### **Lesson 7: Applying Color Management**

- Topic 7A: Decide When to Use Color Management
- Topic 7B: Set Up Color Management

### **Lesson 8: Outputting Documents**

- Topic 8A: Print a Composite Proof
- Topic 8B: Create Color Separations